



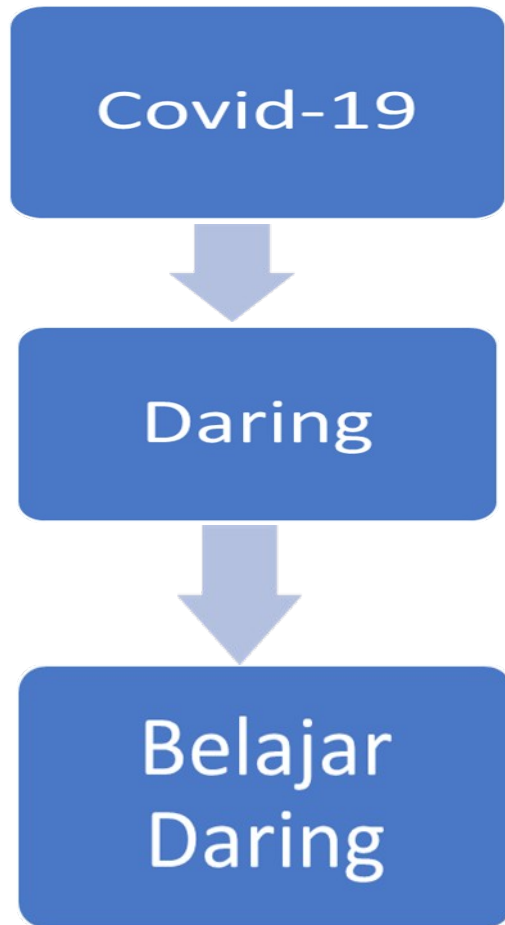
“Nafas Buatan” pada Pembelajaran Ala Covid -19

Oleh:

Soeparto

**Dosen Pend. Bhs Inggris – FKIP
Universitas Muhammadiyah Malang
(Mantan Staf Khusus Mendikbud RI)**

A. Pendahuluan



B. Hakekat Dunia Daring

1. Generasi Digital



Technology
Savvy



Generasi Digital

Networking

Multitasking

Random

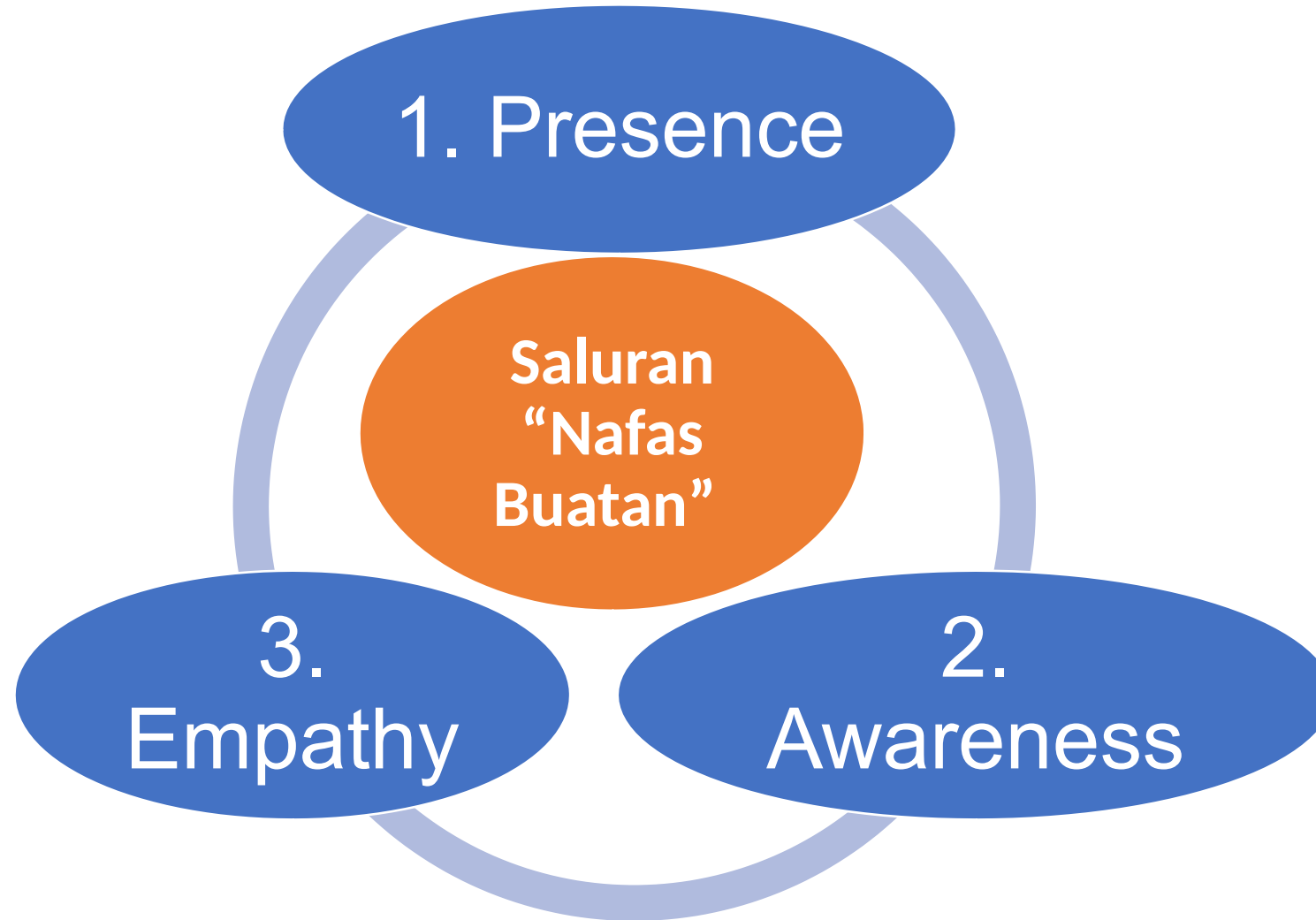




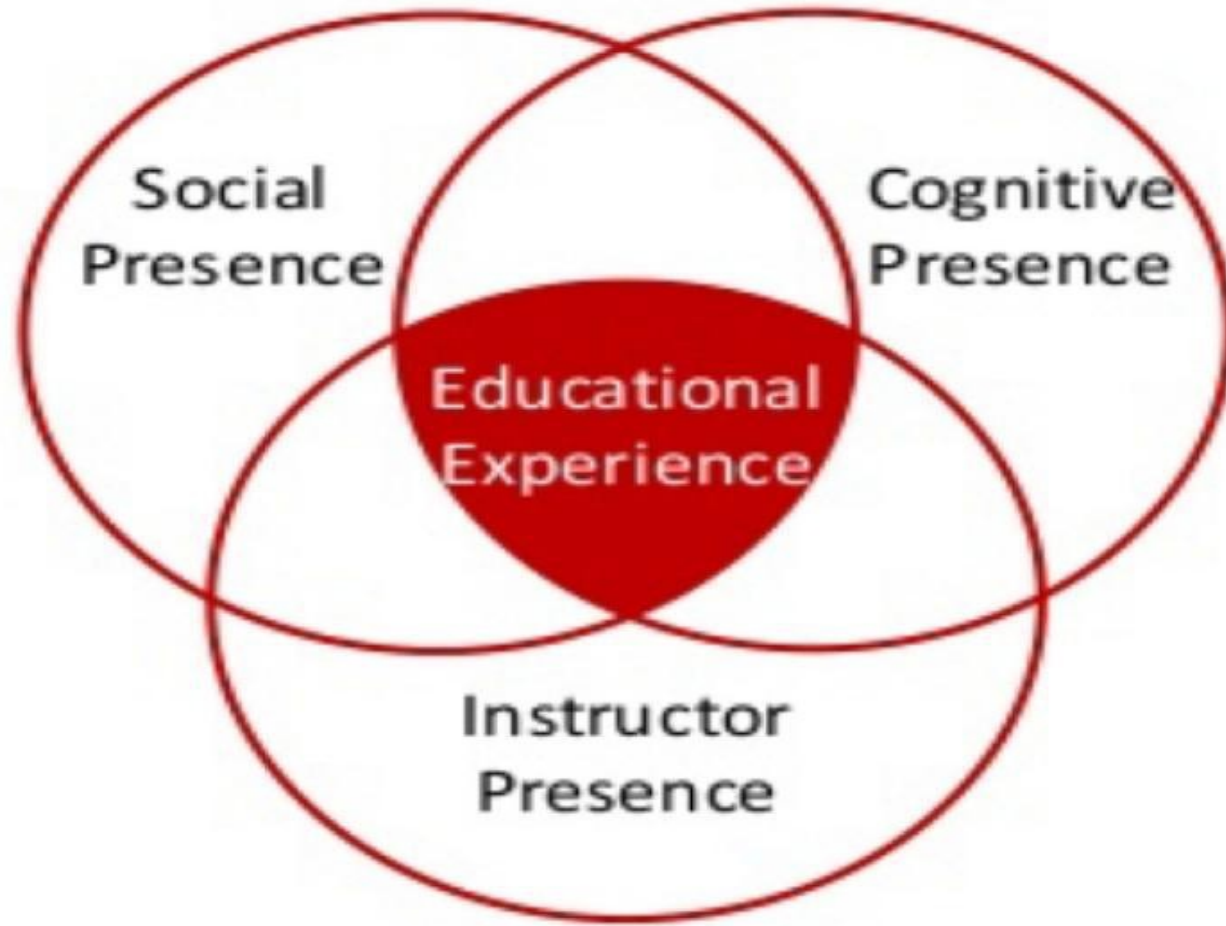
Lensa \equiv Daya Lihat \equiv

Demikian

C. Saluran “Nafas Buatan” Daring



C.1 Presence



Presence

Ada “penampakan”
Aktif terlibat
Bukan robot
Buat kesalahan semu



**Iklim
Pembelajaran**









Peran Guru



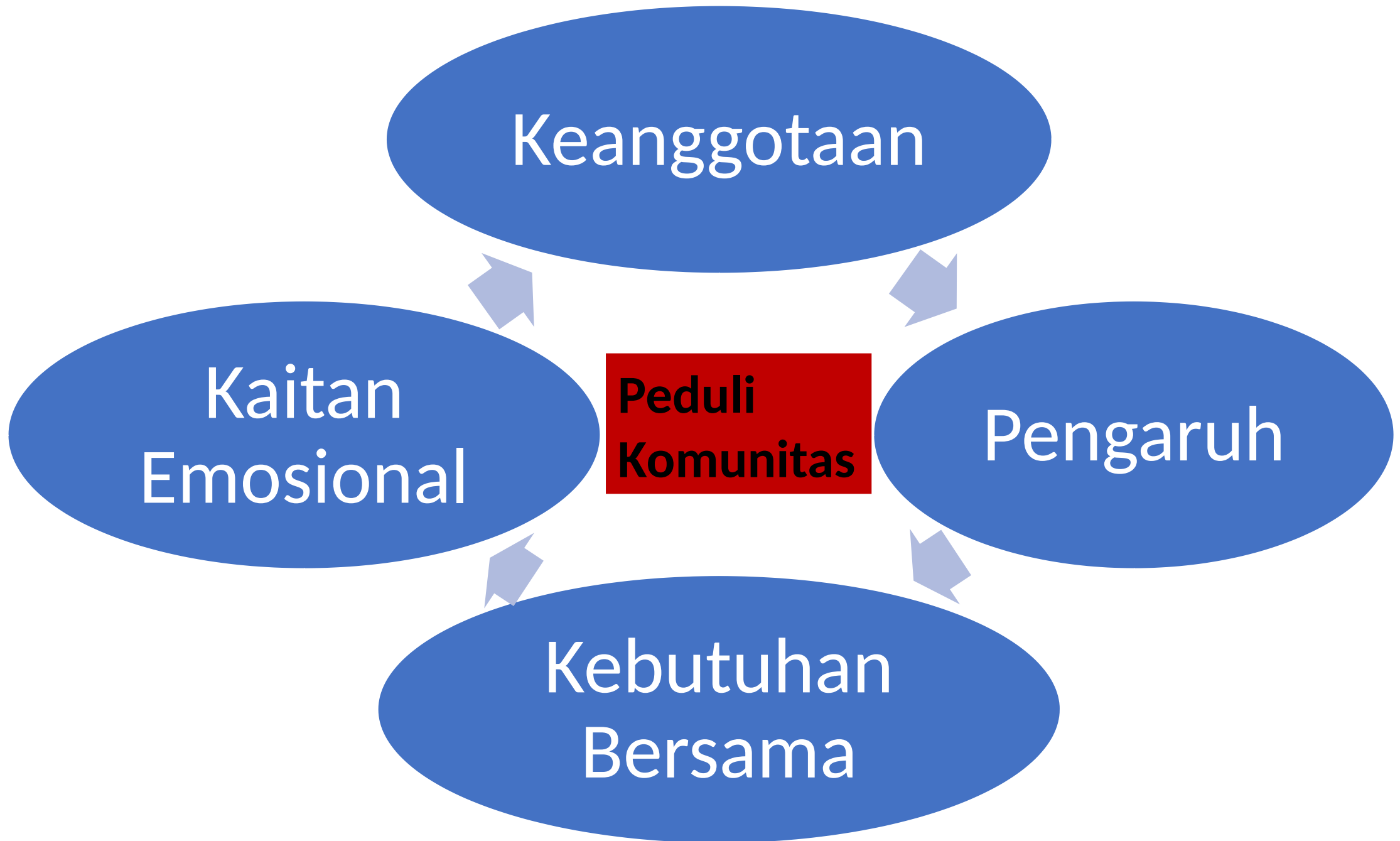
C.2 Social Presence

- Apresiasi Individu
- Terlibatkan dlm kegiatan Pembelajaran
- Ciptakan hubungan antar siswa



**Peduli
Komunitas**





Cognitive Presence

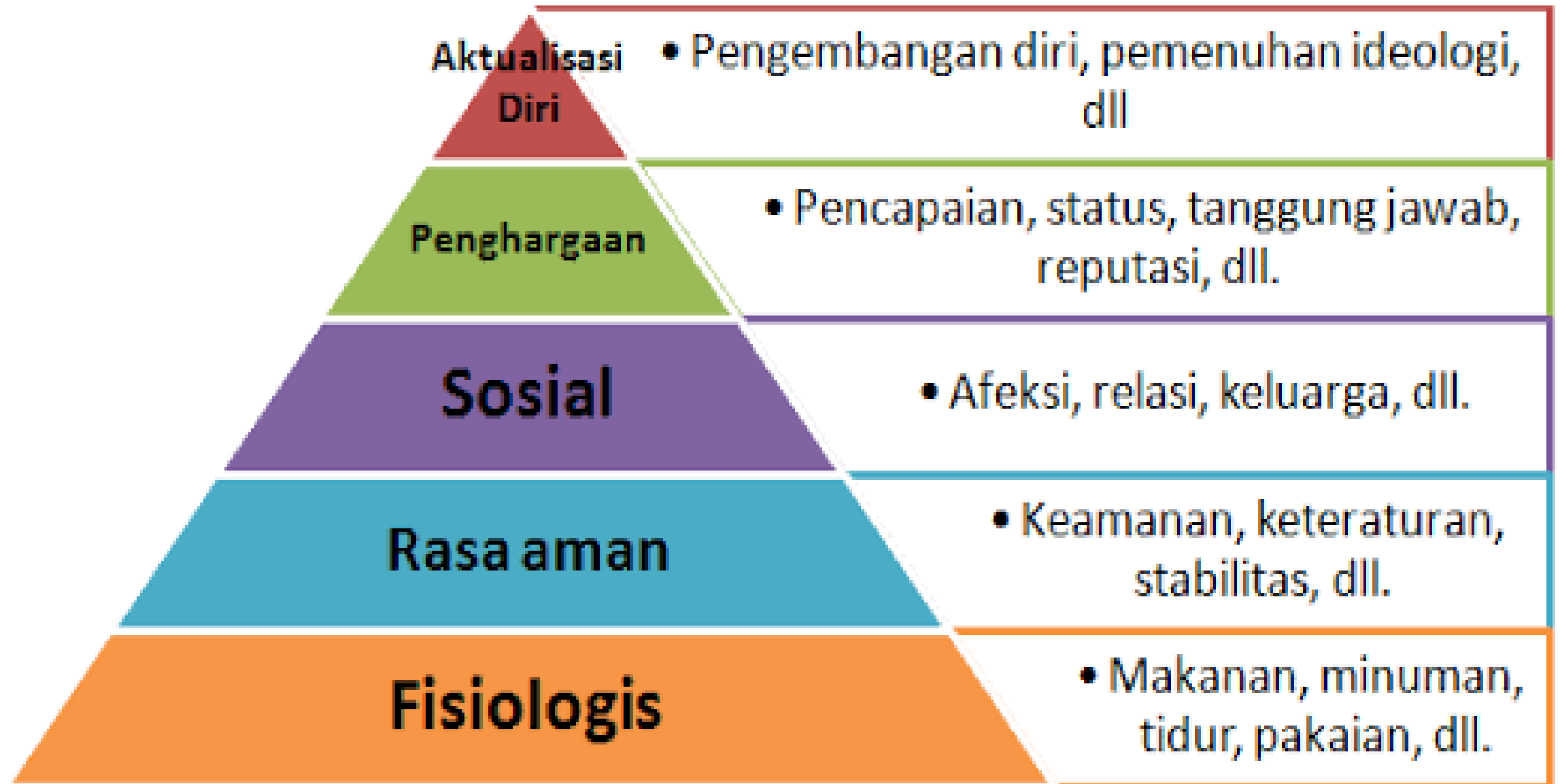
- Berbagi berbagai perspective \equiv pengetahuan bersama
- Mendorong berpikir kritis dan berperilaku kolaboratif



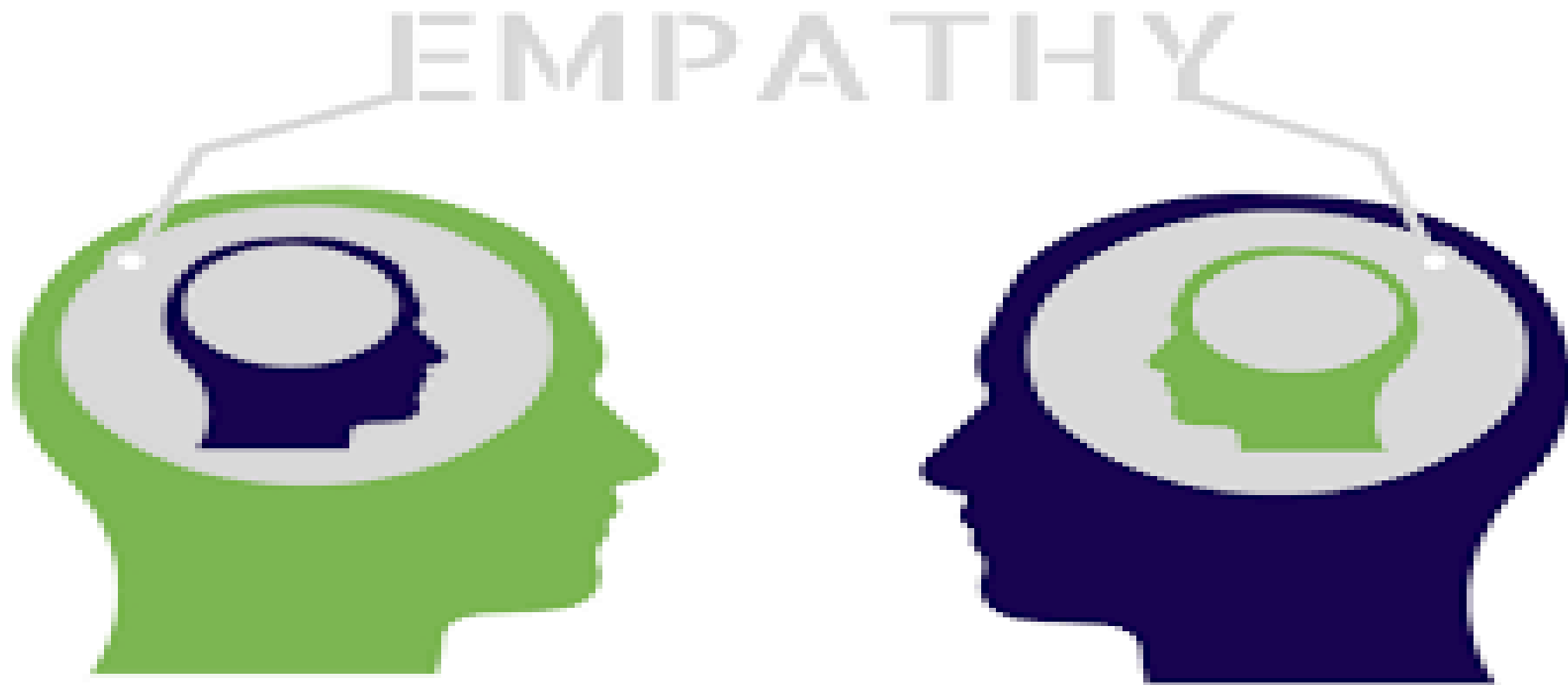
C.2 Awareness



Peduli terhadap kebutuhan siswa



C.3 Empathy



Atribut Empati

```
graph TD; A[Atribut Empati] --- B[Kaca mata orang lain]; A --- C[Tanpa menghakimi]; A --- D[Pahami perasaan orang lain];
```

Kaca mata orang
lain

Tanpa
menghakimi

Pahami
perasaan orang
lain

EMPATHY:

i feel
your
pain.



SYMPATHY:

i'm SORRY
that you're
in pain.



D. Implementasi Pembelajaran

Prinsip Dasar

Knowledge Based

VS

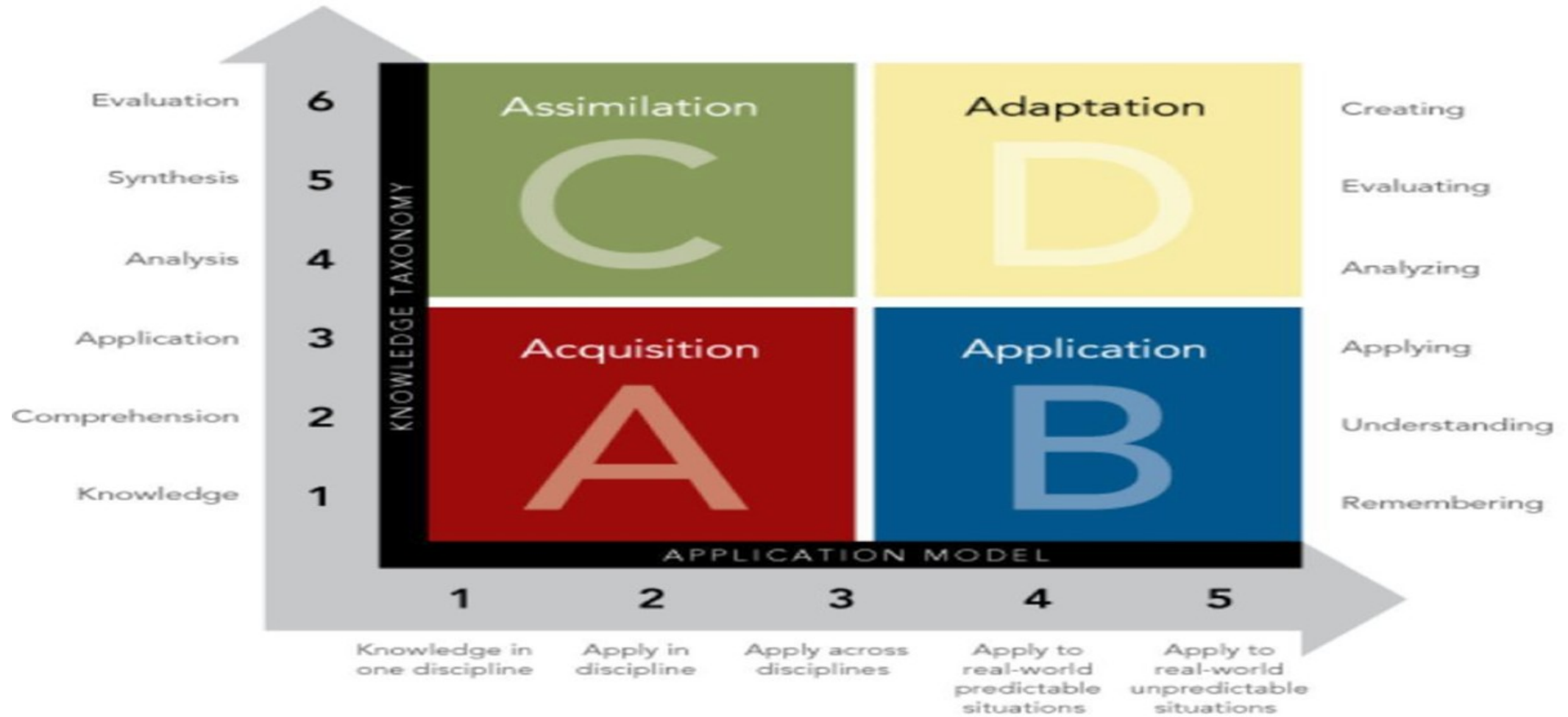
Learning Experience



User Experience

Design

Rigor Framework



Kuadran C:

Perbandingan berbagai pengetahuan untuk evaluasi berbagai fenomena

Kuadran D:

Kompetensi berpikir kompleks untuk terapkan pengetahuan dan ketrampilan dlm berbagai situasi

Kuadran A:

Hafalan berbagai pengetahuan

Kuadran B:

Prosedur penerapan dlm berbagai situasi

Kontinuum Olah Pikir

Acquisition ke Assimilation

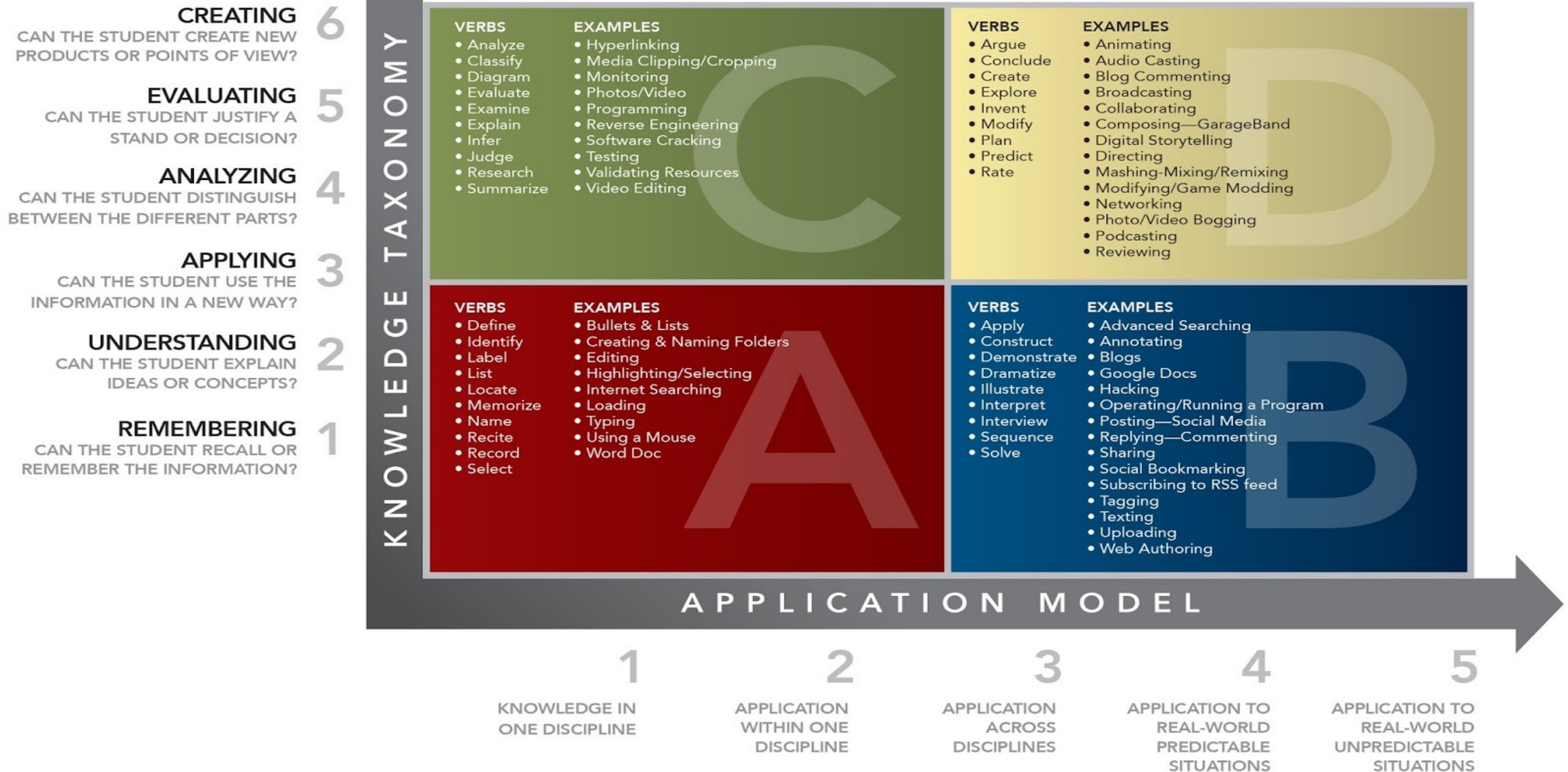
Level	Task
1 Remembering	Label foods by nutritional groups.
2 Understanding	Explain nutritional value of individual foods.
3 Applying	Make use of nutritional guidelines when planning meals.
4 Analyzing	Examine success in achieving nutritional goals.
5 Evaluating	Appraise results of personal eating habits over time.
6 Creating	Develop personal nutritional goals.

Kontinum Aksi

Acquisition ke Application

Level	Task
1 Knowledge in One Discipline	Label foods by nutritional groups.
2 Application in One Discipline	Rank foods by nutritional value.
3 Interdisciplinary Application	Make cost comparisons of different foods considering nutritional value.
4 Real-World Predictable Situations	Develop a nutritional plan for a personal with a health problem affected by food intake.
5 Real-World Unpredictable Situations	Devise a sound nutritional plan for a group of 3 year olds who are picky eaters.

Technology Use By Quadrant





*Thank
you*